Exploring Learning Analytics of Skill Based Courses In Online Using Machine Learning Algorithms

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# ABSTRACT

Online learning has attracted a large number of participants because it has no limit to enrollment and regardless of personal background and location. Predicting academic performance is an important task for the students in university, college, and school, etc. Machine Learning is a field of computer science that makes the computer to learn itself without any help of external programs. The dataset used in this project is stored in a SQL database and accessed using queries as and when required. There are two approaches for machine learning techniques one is supervised learning and the other one is unsupervised learning. In unsupervised learning, K-means clustering is being used and in supervised, ensemble techniques like Random Forest and XgBoost algorithm are implemented. Nowadays evaluating the student performance of any organization is going to play a vital role to train the students. All of the above algorithms were combined and used for student evaluation and a possible suggestion to the student is provided to improve their career.

 **Keywords:** Machine Learning, K-Means, XG Boost, Random Forest, Ensemble method.

1. **INTRODUCTION**

The academic performance of students holds significant importance within educational institutions, often serving as a primary metric for assessing excellence. While some scholars argue that academic performance can be gauged through learning assessments and participation in extracurricular activities, many agree that past academic achievements and grades are strong indicators of future success. Online learning platforms offer a plethora of resources, including lecture videos, online assessments, discussion forums, and live video sessions, making learning more accessible and flexible for participants worldwide

# LITERATURE SURVEY

## Karimi, Hamid et al. “A Deep Model for Predicting Online Course Performance.” (2020)

## Online learning has attracted a large number of participants because it has no limit to enrollment and regardless of personal background and location. One of main goals of education is improving students’ learning gain. However, the completion rates for online learning are notoriously low. We focus on predicting students’ learning performance early and help instructors to provide intervention in-time. We propose a deep online learning performance prediction model incorporate clickstream and demographic data of students. The experiments on the Open University Learning Analytics Dataset (OULAD) show that fusion of learner demographic information can make up for inadequate online learning behavior data early and improve prediction performance. And our model can achieve reliable performance both in intra-course and inter-course outcome prediction.

## Summary: This journal discusses about scoring and performance predictions in online courses.

## B) Sharma, Himani & Kumar, Sunil. (2016). A Survey on Decision Tree Algorithms of Classification in Data Mining. International Journal of Science and Research (IJSR).

## As the computer technology and computer network technology are developing, the amount of data in information industry is getting higher and higher. It is necessary to analyze this large amount of data and extract useful knowledge from it. Process of extracting the useful knowledge from huge set of incomplete, noisy, fuzzy and random data is called data mining. Decision tree classification technique is one of the most popular data mining techniques. In decision tree divide and conquer technique is used as basic learning strategy. A decision tree is a structure that includes a root node, branches, and leaf nodes. Each internal node denotes a test on an attribute, each branch denotes the outcome of a test, and each leaf node holds a class label. The topmost node in the tree is the root node. This paper focus on the various algorithms of Decision tree (ID3, C4.5, CART), their characteristic, challenges, advantage and disadvantage.

## Summary: In this paper, we learn about Decision Tree, types of Decision tree (ID3, C4.5, CART etc..). It also discusses about the advantages and disadvantages of Decision Tree.

## C) Manju & Mathur, Bhawana. (2014). Comparative Study of K-Means and Hierarchical Clustering Techniques. International journal of Software and Hardware Research in Engineering.

## Clustering is a process of keeping similar data into groups. Clustering is an unsupervised learning technique as every other problem of this kind; it deals with finding a structure in a collection of unlabeled data. Many types of clustering methods are hierarchical, partitioning, density –based, model-based, grid –based, and soft-computing methods. In this paper compare with k-Means Clustering and Hierarchical Clustering Techniques. Strength and weakness of both Clustering Techniques and their methodology and process.

**Summary:** In this paper, we learn clustering algorithms like K means and Agglomerative clustering and their comparisons.

**D) Kabakchieva D (2012) Student performance prediction by using data mining classification algorithms. IJCSMR**

This paper presents the results from data mining research, performed at one of the famous and prestigious Bulgarian universities, with the main goal to reveal the high potential of data mining applications for university management and to contribute to more efficient university enrolment campaigns and to attracting the most desirable students. The research is focused on the development of data mining models for predicting student performance, based on their personal, pre-university and university-performance characteristics. The dataset used for the research purposes includes data about students admitted to the university in three consecutive years. Several well-known data mining classification algorithms, including a rule learner, a decision tree classifier, a neural network and a Nearest Neighbor classifier, are applied on the dataset. The performance of these algorithms is analyzed and compared.

**3.METHODOLOGY**

In this section, the methodology was adopted in order to predict Student Performance. More specifically in section A, the dataset information is described. And Section B consists of evaluation metrics.

## Dataset Information:

The xAPI Edu-Data dataset contains a variety of student related data, including nationality, place of birth, across different types of feed backs. here are the main features of the xAPI dataset with brief description:

* Gender: Student’s gender.
* Nationality: Student’s Nationality.
* Place of Birth: Student’s place of birth.
* Educational Stage: Educational level student belongs to.
* Grade ID: Grade student belongs to.
* Section ID: Students section ID.
* Topic: Course topic.
* Semester: School year semester.
* Relation: Parent responsible for student.
* Raised hands: How many times the student raises his/her hand in the classroom.
* Visited Resources: How many times the student visits course content.
* Announcements View: How many times the student checks the new announcement.
* Discussion: How many times the student participates on discussion groups.
* Parent Answering Survey: Parent answer the survey which are provided from school or not.
* Parent school Satisfaction: The degree of parent satisfaction from School.
* Duration Student Absence Days ion: The number of absent days for each student.
1. **IMPLEMENTATION AND ANALYSIS**

In this section, the implementation details are mentioned to predict the student’s performance. It contains the model selection, and the prediction that has done, and its accuracy is shown.



**Figure:** System Architecture

## Model - 1: K-Means Clustering:

## The algorithm will categorize the items into k groups of similarity. To calculate that similarity, we will use the Euclidean distance as measurement. First we initialize k points, called means, randomly. We categorize each item to its closest mean and we update the mean’s coordinates, which are the averages of the items categorized in that mean so far.

## We repeat the process for a given number of iterations and at the end, we have our clusters.

## Model - 2: Random Forest:

## Random forests or random decision forests are an ensemble learning method for classification, regression and other tasks that operate by constructing a multitude of decision trees at training time and outputting the class that is the mode of the classes (classification) or mean/average prediction (regression) of the individual trees. Random decision forests correct for decision trees' habit of over fitting to their training set. Random forests generally outperform decision trees, but their accuracy is lower than gradient boosted trees. However, data characteristics can affect their performance.

## Model - 3: XgBOOST:

## XgBoost is a decision-tree-based ensemble Machine Learning algorithm that uses a gradient boosting framework.

## The implementation of the model supports the features of the scikit-learn and R implementations, with new additions like regularization. Three main forms of gradient boosting are supported:

* **Gradient Boosting** algorithm also called gradient boosting machine including the learning rate.
* **Stochastic Gradient Boosting** with sub-sampling at the row, column and column per split levels.
* **Regularized Gradient Boosting** with both L1 and L2 regularization.

# RESULTS

We will classify the performance of a student in an online examination based on previous student activities using multiple Supervised and Unsupervised Machine Learning techniques. This research explored the possibility of predicting student’s exact grade, success and failure on the basis of different input variables. The final results demonstrate the effectiveness of the combined approach in predicting student performance in online course. High prediction accuracy and reliability are achieved, contributing to improved educational outcomes and student support.

After executing the program, in the terminal click “python main.py” and click on Enter.
In the terminal we will get a link which directs into a new page. Click on the link to display the below page.



**Fig: Output Screen**.

At the navigation bar, click on “Load dataset”, such that the below screen will be displayed. Here, we can upload the student’s dataset by clicking on the “Choose File” and click on “Submit”.



**Fig: Load Dataset**

At the navigation bar, click on “Load dataset”, such that the below screen will be displayed, such that the dataset we uploaded will be visible.



**Fig: View Dataset**

After viewing the Dataset click on “Split Dataset”, such that the dataset we upload will be split based on the similarities and it will automatically redirect the page to “Train Models” page shown below.



**Fig: Split Dataset and selecting the Training Model**

In the “Training Models” page select your required training model that you want to use to know the accuracy and click on “Submit”, it gives the accuracy for each of the model



**Fig: Accuracy using K-Means Clustering**



**Fig: Accuracy using Random Forest**



**Fig: Accuracy using XgBoost**

Now, Click on “Prediction” on the top right below screen will be displayed. Now, enter all the values of specific student and click on “Predict”.



**Fig: Giving the required inputs**

Based on the information you have given, we will get the below prediction of the specified student.



**Fig: Prediction of the Model**

**CONCLUSION**

## In this application, we have preprocessed the data by removing the null values and encoding all the variables. We used an unsupervised and 2 supervised learning methods. K-Means clustering is the unsupervised algorithms which we have used here. Random Forest and XgBoost are the 2 supervised algorithms used for actual classification of the students’ performance. The best model was the XgBoost model with hyper parameters tuning. Clustering algorithms cannot be explicitly used for classification. But we can use them in conjunction with supervised techniques to be used for prediction. The dataset used was the dataset with student’s online course performance against their activities previously.

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